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Combinatorics of words and morphisms in some pieces of Tom Johnson

Jean-Paul Allouche^{a*} and Tom Johnson^b

^a*CNRS, IMJ-PRG, Sorbonne Université, Paris, France;*

^b*Éditions 75, Paris, France*

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We survey several occurrences of combinatorics of words and morphisms in the pieces of Tom Johnson, showing in particular that some of the sequences of notes that he used intuitively can be interpreted or constructed through combinatorial objects such as morphisms. Furthermore some of these sequences have an independent interest in number theory and theoretical computer science.

Keywords: combinatorics on words; morphisms; creative process; composition; sequence (structural); form; rhythm and meter

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1. Introduction

Tom Johnson is a minimalist composer who explored morphic sequences intuitively in his musical compositions beginning in the late 1970s. After meeting Michel Waldschmidt and Jean-Paul Allouche in Paris around 1987, he became more conscious of the mathematics of what he was doing, as one can see in *Formulas for String Quartet*, *Narayana's Cows*, *Pascal's Triangle Modulo Seven*, *Automatic Music*, and many other works. Without necessarily being exhaustive we will briefly present some of his pieces with a quick description of the underlying mathematical objects related to Combinatorics on words.

2. Two 'morphic' pieces: *Formulas for String Quartet* and *Narayana's Cows*

As described in Allouche and Johnson (1995a), when Tom Johnson was composing his *Formulas for String Quartet*, he was using heuristic algorithmic rules. Wanting to make these rules clearer and more formal he questioned several mathematicians. Hints were given by D. Feldmann at the University of New Hampshire and M. Waldschmidt at Université Paris 6: in particular Waldschmidt suggested that there could be 'automatic sequences' hidden behind these rules and that it could be interesting to ask Allouche about this point. Indeed automatic and/or morphic sequences

*Corresponding author. Email: jean-paul.allouche@imj-prg.fr

proved useful: they provide a unified description of these rules; they also helped the composer to finish some of the *Formulas*.

A basic example of sequence ‘generated by a morphism’ is the Thue–Morse sequence. First define on the set of *words* (i.e. finite sequences) and infinite sequences the *morphism* (i.e. the rewriting rule) defined by $0 \rightarrow 01, 1 \rightarrow 10$. Starting with 0 and iterating this morphism gives successively

0
0 1
0 1 1 0
0 1 1 0 1 0 0 1
...

Continuing to iterate provides an infinite sequence that is, by construction, invariant under the morphism:

$\underbrace{0\ 1}_0 \quad \underbrace{1\ 0}_1 \quad \underbrace{1\ 0}_1 \quad \underbrace{0\ 1}_0 \quad \underbrace{1\ 0}_1 \quad \dots$
0 1 1 0 1 ...

The two sequences above are the same infinite sequence. Grouping the terms pairwise in the first one recalls where they come from when the morphism was applied: in other words the upper sequence appears as the image of the lower one by the morphism, or equivalently, the lower sequence is obtained by ‘decoding’ the upper one. More properties of morphisms, morphic sequences, and *automatic sequences* – which are a particular case of morphic sequences – can be found, e.g. in [Allouche and Shallit \(2003\)](#).

The details of the (morphic) constructions generating the *Formulas for String Quartet* can be seen in the score ([Johnson 1994](#)), also see [Allouche and Johnson \(1995a\)](#). We only give here an explanation for Movement 1 of the *Formulas*, whose first lines are given in Figure 1. This movement uses the morphism $+ \rightarrow + - +, - \rightarrow - - +$ so that the corresponding infinite sequence begins

+ - + - - + + - + - - + - - + ...

The formula is followed simultaneously by the four instruments with tempo proportions 1:3:9:27 and interval proportions of 1:2:3:4. The symbol + (or +1) indicates a melodic ascent, while the



Figure 1. The first lines of Movement 1 of the *Formulas for String Quartet*.

symbol $-$ (or -1) indicates a melodic descent.

| | | | | | | | | | | | | | | | | |
|-----|----|---|---|----|---|---|----|----|----|----|----|----|---|----|----|--|
| VNI | + | - | + | - | - | + | + | - | + | - | - | + | - | - | + | |
| | + | - | + | + | - | + | - | - | + | + | - | + | | | | |
| VN2 | +2 | | | -2 | | | +2 | | | | -2 | | | -2 | +2 | |
| | | | | +2 | | | | -2 | | | | +2 | | | | |
| VLA | +3 | | | | | | | | | | | | | | | |
| | | | | | | | | | -3 | | | | | | | |
| | | | | | | | | | | +3 | | | | | | |
| VCL | +4 | | | | | | | | | | | | | | | |

Narayana's Cows is a piece of Tom Johnson, dated 1989. Narayana was an Indian mathematician in the fourteenth century, who proposed a variant of the Fibonacci rabbit, where the cows cannot produce a calf before their fourth year. It is possible to define a notion of *delayed morphism* to describe the successive generations of cows (see [Allouche and Johnson 1995b](#)).

Remark 2.1 Renormalizing the successive steps of the iterative construction of a sequence generated by a morphism of constant length (like the morphism generating the Thue–Morse sequence where all single letters give words of length 2) produces a one-dimensional self-similar set, which is actually a fractal object. Tom Johnson also used this more general concept of self-similarity, see, e.g. [Johnson \(1996\)](#) (also see [Feldman \(1998\)](#) and [Johnson \(2006\)](#)).

3. Generalized locally catenative formulas

A classical way of defining a sequence of words that can converge to a structured infinite word is the use of *locally catenative formulas*. For a precise definition, the reader can consult [Rozenberg and Lindenmayer \(1973\)](#) whose abstract gives a simplified definition: *A locally catenative sequence of strings of letters is such that each string in the sequence, after an initial stretch, is formed by concatenating strings which occurred at some specified distances previously in the sequence.* This means that the n th string (i.e. the n th word) is obtained by concatenating the $(n - i_1)$ st, the $(n - i_2)$ nd, \dots , and the $(n - i_k)$ th strings, where i_1, i_2, \dots, i_k is a finite increasing sequence of fixed integers. A simple example is as follows: fix $x_1 = 1, x_2 = 0$, and define, for $n \geq 3, x_n = x_{n-1}x_{n-2}$. We thus have $x_3 = x_2x_1 = 01, x_4 = x_3x_2 = 010, x_5 = x_4x_3 = 01001 \dots$ It is easily checked that the sequence of strings $(x_n)_{n \geq 1}$ tends to an infinite binary sequence, namely $01001010 \dots$ which is known as the binary Fibonacci sequence (because of the lengths of the consecutive x_n 's). A link between these sequences and morphic sequences is given in [Shallit \(1988\)](#), where ‘generalized locally catenative formulas’ are introduced: they differ from locally catenative formulas in that codings are allowed before concatenating strings.

In his *Doublings for Double Bass* (1980, and a more general version in [Johnson \(2018\)](#)), Tom Johnson gave six formulas.

- The first movement is given by

1 1
 1 1 1 2
 1 1 1 2 1 1 1 3
 1 1 1 2 1 1 1 3 1 1 1 2 1 1 1 4
 ...

where each number represents another note on a specially defined scale.

- The second movement is given by

1 1
 1 2 1 1
 1 2 1 3 1 2 1 1
 1 2 1 3 1 2 1 4 1 2 1 3 1 2 1 1
 ...

The score only gives the first four levels and defines the infinite scale. The bass player has to calculate the rest.

- The fifth formula is given by

1 1
 1 2 1 2
 1 3 2 3 1 3 2 3
 1 4 3 4 2 4 3 4 1 4 3 4 2 4 3 4
 ...

It is worth mentioning that there are six different formulas, but only one of them was well played, and that was just last year, 37 years after the piece was composed! Tom Peters succeeded in going on with the fifth formula for over 20 minutes and he made a fine recording (Peters 2017).

The reader can check that the three formulas above can be obtained by iterating the following locally catenative formulas:

- *The first formula.* Take the positive integers as (infinite) alphabet. Define the coding f by $f(n) := n + 1$. Define three sequences of words (u_n) , (v_n) , and (z_n) by $u_1 = 11$, $v_1 = 1$, $z_1 = 1$, and for $n \geq 1$, $u_{n+1} = v_n z_n v_n f(z_n)$, $v_{n+1} = v_n z_n v_n$, and $z_{n+1} = f(z_n)$. So that letting $X_n = (u_n, v_n, z_n)$, we have $X_1 = (11, 1, 1)$ and, for $n \geq 1$, $X_{n+1} = (u_{n+1}, v_{n+1}, z_{n+1}) = (v_n z_n v_n f(z_n), v_n z_n v_n, f(z_n))$. Iterating we obtain

$X_1 = (11, 1, 1)$
 $X_2 = (1112, 111, 2)$
 $X_3 = (11121113, 1112111, 3)$
 $X_4 = (1112111311121114, 111211131112111, 4)$
 ...

The first component u_n of X_n (taking the first component is again a coding) gives the first formula of the *Doublings for Double Bass*.

- *The second formula.* Take the positive integers as alphabet again. Define the coding f by $f(n) := n + 1$. Define the triple of sequences $Y_n = (a_n, b_n, z_n)$ by $Y_1 = (11, 1, 1)$ and, for $n \geq 1$, $Y_{n+1} = (a_{n+1}, b_{n+1}, z_{n+1}) := (b_n f(z_n) b_n 1, b_n f(z_n) b_n, f(z_n))$. Iterating we obtain

$Y_1 = (11, 1, 1)$
 $Y_2 = (1211, 121, 2)$
 $Y_3 = (12131211, 1213121, 3)$
 $Y_4 = (1213121412131211, 121312141213121, 4)$
 ...

The first component a_n of Y_n gives the second formula of the *Doublings*.

- *The fifth formula.* This formula seems different from the other formulas in the *Doublings*. The following ‘simple’ construction appears: at step $n \geq 2$ interleave letter n between the letters of the previous word, at every second place.

Step 1 1 1
 Step 2 1 2 1 2
 Step 3 1 3 2 3 1 3 2 3
 Step 4 1 4 3 4 2 4 3 4 1 4 3 4 2 4 3 4
 ...

Actually this sequence of words can also be generated by a generalized locally catenative formula. Take the positive integers as alphabet. Define f by $f(n) := n + 1$. Extend f to a morphism on all words with integer letters (e.g. $f(142) = f(1)f(4)f(2) = 253$). Now define a sequence of words (u_n, v_n) by $(u_1, v_1) = (1, 1)$ and, for $n \geq 1$, $(u_{n+1}, v_{n+1}) = (1f(v_n)1f(v_n), f(v_n)1f(v_n))$. It is clear that $u_n = 1v_n$ for any $n > 1$. Furthermore it is not difficult to prove by induction that the sequence (u_n) is exactly the sequence of consecutive words occurring in the fifth formula of the *Doublings*.

Remark 3.1 The famous Encyclopedia of Integer Sequences (Sloane 1964) contains the three sequences above that occur in other contexts. Namely:

- The sequence in the first formula is sequence A204988 in Sloane (1964) (the n th term of the sequence is the index $j < k$ such that n divides $2^k - 2^j$, where k is the least index for which such a j exists).
- The sequence in the second formula is sequence A001511 in Sloane (1964). It is called the *ruler sequence* or the *Gros sequence*. The n th term of the sequence is the 2-adic valuation of $2n$ (i.e. the largest integer r such that 2^r divides $2n$).
- Write the sequence in the fifth formula on a single line by gluing together the successive words. This gives: 1 1 1 2 1 2 1 3 2 3 1 3 2 3 1 4 3 4 2 4 3 4 1 4 3 4 2 4 3 4 ... This sequence –up to gluing 01 in front of it– happens to be sequence A238845 in Sloane (1964): its n th term is the length of the longest common prefix of the binary expansions of n and $n + 1$ (starting at 0).

The claims in this remark can be proved by induction. The details can be found in Allouche, Dekking, and Queffelec (2018).

4. The Pascal triangle

Recall that the Pascal triangle is a table whose first row is equal to 1 0 0 0 ... and where each entry is the sum of the entry to its north west and of the entry to its north.

1
 1 1
 1 2 1
 1 3 3 1
 1 4 6 4 1
 1 5 10 10 5 1
 1 6 15 20 15 6 1
 1 7 21 35 35 21 7 1

The first eight lines of the Pascal triangle

The Pascal triangle modulo d is obtained by replacing each number in the Pascal triangle with its remainder in the division by d . For example we show the Pascal triangle modulo 2 and the

Tom Johnson (1994)



Figure 2. The first four lines of the score: Le Triangle de Pascal modulo 7.

Pascal triangle modulo 7.

```

1
1 1
1 0 1
1 1 1 1
1 0 0 0 1
1 1 0 0 1 1
1 0 1 0 1 0 1
1 1 1 1 1 1 1
    
```

The first eight lines of the Pascal triangle reduced modulo 2

(to see a link with the Sierpinski triangle, draw all straight lines that contain only 1's)

```

1
1 1
1 2 1
1 3 3 1
1 4 6 4 1
1 5 3 3 5 1
1 6 1 6 1 6 1
1 0 0 0 0 0 0 1
    
```

The first eight lines of the Pascal triangle reduced modulo 7.

In 1995 Tom Johnson used the Pascal triangle reduced modulo 7 to generate music as follows. Each of the 7 congruence classes of integers modulo 7 was associated with a note in a diatonic scale. Then each row was played with notes of equal duration, there was a brief stop after each row, and a longer pause after row 7, row 14 etc. The beginning of the score is given on Figure 2. This gave rise to a radio program, see Figure 3, where the music generated by the Pascal triangle modulo 7 was played by a computer with comments by Johnson and two other people (Johnson and Farabet 1995).

Could moduli other than 7 be tested? It is for example well known that the picture of the Pascal triangle modulo 2, once rescaled, is a famous fractal, namely the Sierpinski fractal. Since the structure of the Pascal triangle modulo d is ‘simpler’ when d is a prime power and more and more complicated when the number of distinct prime factors of d increases, – see, e.g. [Allouche and Berthé \(1994\)](#) – Allouche suggested that it could be interesting to compare the Pascal triangles modulo 6 and modulo 8. Tom Johnson tried the reduction modulo 6, which indeed gave something seemingly “chaotic.” A surprise came with the reduction modulo 8. Johnson first concocted a musical scale with 8 degrees. Then he let his computer play the triangle modulo 8; as a sort of ‘built in’ rhythm seemed to emerge, he added a regular beat. The result amazingly sounded “jazzy.” To conclude this section let us note that the Pascal triangle modulo 7 became quite recently a piece for piano.

5. Exploring exhaustive sortings: *The Catalogue of Chords*

Combinatorics of words also deals with *orders* on finite or infinite families of words. The *lexicographical order* (also called the *alphabetical order*) and the *genealogical order* (also called the *radix order*) are the most frequently used orders on words. Recall that the genealogical order can be defined by saying that a word is smaller than another one for this order if either its length is smaller, or if they have the same length and it is smaller according to the lexicographical order. In his *Catalogue of Chords* [Johnson \(1986\)](#) proposes to play all possible chords on the thirteen notes of the chromatic scale: a chord is defined as a set of at least 2 distinct notes, so that there are $\binom{13}{j}$ chords on j notes for $j \in [2, 13]$, the total number of chords thus being $\sum_{2 \leq j \leq 13} \binom{13}{j} = 2^{13} - \binom{13}{0} - \binom{13}{1} = 8178$. The order in which these chords are played consecutively is as follows: the lowest-pitched note that can go to the next semi-tone (without collision) rises one semi-tone and the notes below return to their starting points; every time that the highest note rises, there is a pause. Here is an extract of the order for four-note chords (read vertically as on a score)

| | | | | | | | | | |
|-----|---|---|---|---|---|-------|---|---|-----|
| ... | 6 | 6 | 6 | 6 | 6 | | 7 | 7 | ... |
| ... | 5 | 5 | 5 | 5 | 5 | | 3 | 4 | ... |
| ... | 3 | 3 | 4 | 4 | 4 | pause | 2 | 2 | ... |
| ... | 1 | 2 | 1 | 2 | 3 | | 1 | 1 | ... |

Playing this piece on a piano is a real *performance*. For a long time, only Tom Johnson and Samuel Vriezen played it successfully ([Johnson 2013](#)). Since then Samuel Boré and Christopher Adler learned the piece, and probably others; and many people have programmed it for computer, player piano, and other mechanical instruments.

Remark 5.1 Other pieces of Johnson use ordered exhaustive lists, for example *Six-note Melody* (1987), *360 Chords* and *844 Chords* (both dated 2005).

6. Conclusion

Along with this brief description of some of the pieces of Tom Johnson related to combinatorics of words, we gave some examples of what he calls “Found mathematical objects.” A common feature of these pieces is that they can be played “automatically,” or even that they could be, in some cases, potentially infinite: in this vein one could have cited, e.g. the pieces: *Infinite Melodies*, *Rational Melodies* (see Figure 4), *Counting Keys*, *Music for 88* with Mersenne numbers, *Tick*

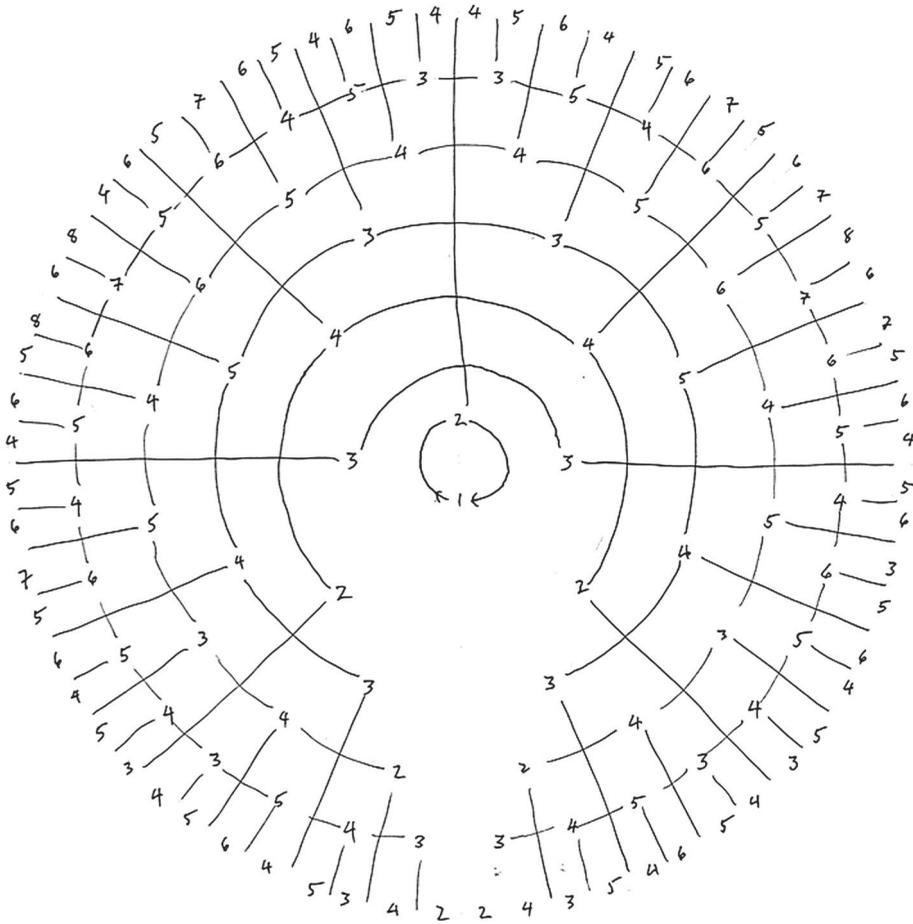


Figure 4. Rational Melodies, #16.

Tock Rhythms, *Counting Duets* (the reader is invited to try to describe, e.g. the second movement with one of the mathematical tools above), *Counting languages*, *Eggs and Baskets*... and many of the pieces that can be found at http://brahms.ircam.fr/tom-johnson#works_by_date (a more complete catalogue is available at <http://www.editions75.com>). We chose not to be exhaustive: for example we did not mention pieces related to rhythmic (miniscule) canons, self-replicating structures, one-dimensional tilings, block designs, homometric pairs, logical series of harmonies unlike the lexicographical sequence of the Chord Catalogue, nor 'twisted' morphic sequences as in *Automatic Music for Six Percussionists*. What should be perhaps underlined as a *caveat* is the difference that Johnson sees between a mathematical object (as general and universal as possible) and a musical object (often simply a singular phenomenon particularly adapted to musical transformation).

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